3 (Sem-6/CBCS) CSC HE 1

The header sit \$202 UDP packet is ...

COMPUTER SCIENCE

(Honours Elective) 8

Paper: CSC-HE-6016

(Network Programming)

Full Marks: 60

Time: Three hours

The figures in the margin indicate full marks for the questions.

point as a string dump.
1. Answer the following questions as directed: 1×7=7
(g) command brings the network
(a) UDP is an acronym for
(Fill in the blank)
(b) UDP and TCP are bothlayer protocols. (Fill in the blank)
(c) Which of the following functions does UDP perform?
(i) Process-to-process communication
(ii) Host-to-host communication

	(iii) End-to-end reliable data delivery
	(iv) None of the above (Choose the correct option)
(d)	The header size of a UDP packet is
	(i) 8 bytes 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3
	(Honours Electristid 8 (ii)
	(iii) 16 bytes
	(iv) 124 bytes
(e)	Socket address is combination of IP address and port address.
	(State true or false)
	A remote logging provider creates a secure, HTTPS-encryptcd POST end point as a string dump. (State true or false)
(g)	command brings the network
(9)	interface up. (Fill in the blank)
Define the following terms: 2×4=8	
(a)	SCTP .sloootorg
(b)	(c) Which of the following functions UDP perform? TTH
(c)	Email Process to process coliams
(d)	Address Lookup

- 3. Answer **any three** of the following questions: 5×3=15
 - (a) Differentiate between TCP and UDP.
 - (b) Explain the sequence of API calls using signals to alert the application when the socket is inactive.
 - (c) Write the use of the following commands:

 (i) ethtool
 - (ii) netstat
 - (d) Explain the remote login procedure with Telnet.
 - (e) Explain any two techniques to debug network issues.
- 4. Answer **any three** of the following questions: 10×3=30
 - (a) What is UDP header? Explain the fields of UDP header format.
 - (b) What is I/O multiplexing? What are the scenarios is which I/O multiplexing is used? What are the advantages and disadvantages of I/O multiplexing?
 - (c) Explain two common protocols for email delivery.

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- (d) Write an overview of HTTP request methods.
- (e) Write programs to implement TCP chat client and server.
- (f) Write short notes on : of alangua
 - (i) Network management
 - (ii) TCP handshake
 - (ii) notstat
- (d) Explain the remote login procedure with Telnet.
- (e) Explain any two techniques to debug network issues.
- Answer any three of the following questions:
- (a) What is UDP header P.Explain the fields
 of UDP header format.
- (b) What is I/O multiplexing ? What are the scenarios is which I/O multiplexing is used ? What are the advantages and disadvantages of I/O multiplexing ?
- (c) Explain two common protocols for email delivery.