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3 (Sem-4/CBCS) CSC HC 1

2024

## COMPUTER SCIENCE

(Honours Core)

Paper : CSC-HC-4016

**(Design and Analysis of Algorithms)**

Full Marks : 60

Time : Three hours

**The figures in the margin indicate full marks for the questions.**

1. Answer the following questions : (by choosing the correct options)  $1 \times 7 = 7$

(i) The highest lower bound on the number of comparisons, in the worst-case, for comparison based algorithms is the order of :

(a)  $n$

(b)  $n^2$

(c)  $n \log n^2$

(d)  $n \log_2 n$

Contd.



(ii) The most appropriate matching for the following pairs—

- (X) depth first search      (1) Heap  
(Y) breadth first search    (2) Queue  
(Z) sorting                    (3) Stack

is :

- (a) X-1, Y-2, Z-3  
(b) X-3, Y-1, Z-2  
(c) X-3, Y-2, Z-1  
(d) X-2, Y-3, Z-1

(iii) The correct matching for the following pair—

- (A) All pairs shortest paths      (1) Greedy Algorithm  
(B) Quick sort                    (2) DFS  
(C) Minimum weight spanning tree    (3) Dynamic programming  
(D) Connected components      (4) Divide or conquer

is :

- (a) A-2, B-4, C-1, D-4  
(b) A-3, B-4, C-1, D-2  
(c) A-3, B-4, C-2, D-1  
(d) A-4, B-1, C-2, D-3

(iv) Big-oh notation expresses the upper bound of a \_\_\_\_\_'s running time.

- (a) Program  
(b) Flowchart  
(c) Algorithm  
(d) Function

*(Fill up the blank with correct option)*

(v) Kruskal's algorithm uses \_\_\_\_\_ and Prim's algorithm uses \_\_\_\_\_ in determining the MST (Minimum Spanning Tree).

- (a) edges, vertex  
(b) vertex, edges  
(c) edges, edges  
(d) vertex, vertex

*(Fill up the blanks with correct options)*

(vi) The root of Red-Black tree is :

- (a) Red  
(b) Black  
(c) Red or Black  
(d) Both Red and Black



(vii) A characteristic of the data that Binary search uses, but the linear search ignores, is the :

- (a) order of the list
- (b) length of the list
- (c) maximum value of the list
- (d) mean value of the list

2. Answer the following questions :  $2 \times 4 = 8$

- (a) Name *two* problems which can be solved using dynamic programming.
- (b) Why do we consider that the counting sort Algorithm is stable? Write the reason.
- (c) Why is Red-Black tree said to be a self-balancing tree?
- (d) What do you mean by KMP Technique?

3. Answer **any three** of the following questions :  $5 \times 3 = 15$

- (a) Write *any three* reasons for studying the space complexity, and *any two* reasons for studying the time-complexity of an algorithm.
- (b) Write the *two* properties that are shown by a problem, when a Greedy Algorithm works fine/good.
- (c) Briefly explain the working principle of Bucket sort.
- (d) Write the *three* major phases of the 'divide-and-conquer' paradigm.
- (e) Name *five* different Algorithms that are used for string matching implementation with the worst-case notation for each of them.



4. Answer **any three** of the following questions :  $10 \times 3 = 30$

(a) Write *five* characteristics that are common to all Dynamic programming problems. Mention *any five* differences between Dive and Conquer and Dynamic programming.  $5+5=10$

(b) Explain the working principle of Radix Sort. Illustrate column-wise operation to get the sorted output of the RADIX-SORT on the given array elements :  
329, 457, 657, 839, 436, 720, 355

$5+5=10$

(c) Describe the working of Counting Sort Algorithm with the help of an example.

(d) What do you mean by Left rotation and Right rotation operations of the Red-Black tree? Write Algorithms for Left rotation  $(T, x)$  and Right rotation  $(T, y)$ .

(e) Write either the procedure or an Algorithm for Depth-First Search (DFS) that works on Graphs.

(f) Write *any one* Algorithm to determine the Minimum Spanning tree of a Graph. Also explain briefly the main idea behind that Algorithm.